

ATTACK THE CASTLE

Divide students into groups of three to five students. You decide how many students per group depending on your class size.

Allow each group to send one person to the board and draw a castle or anything else they want to attack, or save time and print the different castles in this packet and place them on the board or around the room.

Take turns choosing a task card for groups to answer. If the group answering gets the answer right, allow them to “attack” one of the other group’s castles by placing an X on it. If the group answers the task card wrong, the teacher puts an X on that group’s castle.

Once a castle has three Xs, it is destroyed. However, the team can still play to get revenge on other groups. The group with the last castle standing is the winner.